

# Table des matières

<b>Colour bleeding</b> .....	3
Étape 1 - Issue description .....	4
Étape 2 - Fix (newer version) .....	5
Étape 3 - Fix (older version) .....	6



# Colour bleeding



[help.prusa3d.com/g108254](https://help.prusa3d.com/g108254)

Scannez le QR code  
pour afficher la  
dernière version de  
ce chapitre.

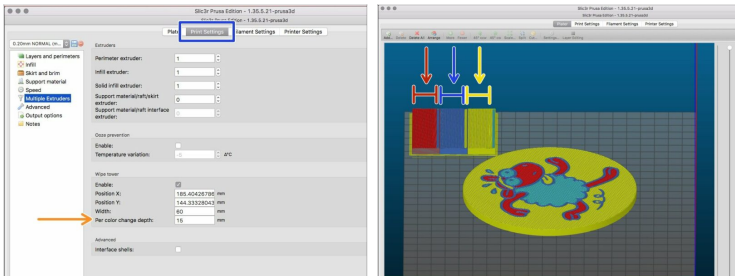


## ÉTAPE 1 Issue description



- i** This guide is obsolete. For more info on this topic, please see Volumes de purge (MMU).
- ◆** Issue is well known that it leaves traces of previously used colour in each layer as you can see in the picture.
- i** For some filaments or color combinations ( such as black color together with white color ) additional wipe area might be needed. The default value works with most materials and color combinations.






## ÉTAPE 2 Fix (newer version)



- i** For this step you need Slic3r PE 1.35.1 or newer. Software is part of drivers package [prusa3d.com/drivers/](http://prusa3d.com/drivers/)
- 🔵** Open Slic3r PE with your model and switch to tab "**Print Settings**".
- 🟠** Increase the value "**Per color change depth**" by few millimeters.
- 🟢** Process the G-code again and save it on your SD Card.
- i** Please keep in mind that increasing wipe width causes longer print times and higher material consumption.

## ÉTAPE 3 Fix (older version)



-  This step is no longer needed if you have installed Slic3r PE 1.35.1 or newer.
-  Turn on "Advanced mode" by checking highlighted box.
-  Increase "Width of wipe" by few millimeters.
-  Process the G-code again.
-  Please keep in mind that increasing wipe width causes longer print times and higher material consumption.



---

---

---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---

---

---